

# Package: pathroutr (via r-universe)

November 10, 2024

**Title** An R Package for (Re-)Routing Paths Around Barriers

**Version** 0.2.1

**Description** The `pathroutr` package aims to provide a set of tools for routing marine animal tracks around land barriers based on the shortest path through a visibility graph network. The foundation of the package is a graph network created from a Delaunay Triangle mesh created from the vertices of land polygons within the study area. Any network edges that cross or fall completely within the land (barrier) polygons are removed.

**License** CC0

**Encoding** UTF-8

**LazyData** true

**Roxygen** list(markdown = TRUE)

**RoxygenNote** 7.1.1

**Imports** sf (>= 0.9), dplyr (>= 1.0), purrr, magrittr, units, sfnetworks, igraph, lwgeom, tibble, nabor

**Suggests** ggplot2, ggspatial, crawl, knitr, markdown, rmarkdown, remotes

**Remotes** NMML/crawl@devel

**Depends** R (>= 4.0)

**VignetteBuilder** knitr

**Config/pak/sysreqs** libgdal-dev gdal-bin libgeos-dev libglpk-dev libicu-dev libxml2-dev libssl-dev libproj-dev libsqlite3-dev libudunits2-dev

**Repository** <https://jmlondon.r-universe.dev>

**RemoteUrl** <https://github.com/jmlondon/pathroutr>

**RemoteRef** HEAD

**RemoteSha** 372beedb3c18ac1ecd8004bf4d587b05c1c4467a

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|         |                         |
|---------|-------------------------|
| akcoast | <i>Alaska coastline</i> |
|---------|-------------------------|

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### Description

Alaska 1:250000 coastal data polygon. This is provided by the Alaska Department of Natural Resources and was obtained from their open data portal (<https://gis.data.alaska.gov/datasets/alaska-1250000>). Note, only those polygons that intersect with the bounding box of our harbor seal movement are included.

### Usage

akcoast

### Format

Simple feature collection with 273 features and 5 fields:

**geometry** POLYGON

### Source

<https://gis.data.alaska.gov/datasets/alaska-1250000>

---

get\_barrier\_segments    *Identify track points that intersect with a barrier polygon*

---

### Description

This function identifies the segments of consecutive points that intersect with the barrier polygon feature. The result is a data frame of segment records that identify portions of the track that will need to be re-routed. The result from this function can be directly passed into the prt\_nearestnode().

### Usage

```
get_barrier_segments(trkpts, barrier)
```

### Arguments

|         |   |
|---------|---|
| trkpts  | Simple Feature points ('sf', 'sfc_POINT'/'sfc_MULTIPPOINT') that represent track points. Order is accepted as is and the bounding box of trkpts should be within the bounding box of the barrier polygon. |
| barrier | Simple Feature polygon ('sf', 'sfc_POLYGON'/'sfc_MULTIPOLYGON') representing the barrier feature. Should be the same barrier as supplied to the prt_visgraph() function.                                  |

### Value

data.frame representing segments of consecutive points that intersect with barrier feature. the *start\_pt* and *end\_pt* geometry columns represent the bookend points for each segment that do not intersect with the barrier feature. The *n\_pts* column is the number of points to be re-routed.

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land\_barrier            *land barrier*

---

### Description

A polygon dataset used to test and demonstrate package functions for routing paths around barriers

### Usage

```
land_barrier
```

### Format

Simple feature collection with 19 features and 0 fields:

**geometry** MULTIPOLYGON

### Source

geopackage file available in extData

---

|     |                           |
|-----|---------------------------|
| poi | <i>points of interest</i> |
|-----|---------------------------|

---

**Description**

A point dataset used to test and demonstrate package functions for routing paths around barriers

**Usage**

```
poi
```

**Format**

Simple feature collection with 67 features and 0 fields:

**geometry** MULTIPOINT

**Source**

geopackage file available in extData

---

|                 |  |
|-----------------|--|
| prt_extend_path | <i>Extend a path to include given start and end points</i> |
|-----------------|--|

---

**Description**

Extend a path to include given start and end points

**Usage**

```
prt_extend_path(l_geom, start_pt, end_pt)
```

**Arguments**

|          |   |
|----------|---|
| l_geom   | geometry passed from inside prt_shortpath() |
| start_pt | start point                                 |
| end_pt   | end point                                   |

**Value**

linestring

---

prt\_nearestnode      *Find the nearest node for start and end points in segs\_tbl*

---

### Description

Find the nearest node for start and end points in segs\_tbl

### Usage

```
prt_nearestnode(segs_tbl, vis_graph)
```

### Arguments

|           |                                      |
|-----------|--------------------------------------|
| segs_tbl  | output from get_barrier_segments()   |
| vis_graph | sfnetwork output from prt_visgraph() |

### Value

data frame with updated columns for nearest start and end nodes

---

prt\_reroute      *Re-route track points around barrier feature*

---

### Description

This is a convenience wrapper, and the suggested function, for re-routing a *trkpts* series of ordered POINT features around a *barrier* polygon via *vis\_graph* built with the `prt_visgraph()` function. The output can be used as a starting point for a custom process to replace the original geometry. Or, provide the output tibble directly to `prt_update_points()` along with *trkpts* for simply updating in place.

### Usage

```
prt_reroute(trkpts, barrier, vis_graph, blend = TRUE)
```

### Arguments

|           |   |
|-----------|---|
| trkpts    | Simple Feature points ('sf', 'sfc_POINT'/'sfc_MULTIPPOINT') that represent track points. Order is accepted as is and the bounding box of trkpts should be within the bounding box of the barrier polygon. |
| barrier   | Simple Feature polygon ('sf', 'sfc_POLYGON'/'sfc_MULTIPOLYGON') representing the barrier feature. Should be the same barrier as supplied to the <code>prt_visgraph()</code> function.                     |
| vis_graph | sfnetwork from <code>prt_visgraph()</code>  |
| blend     | boolean whether to blend start/end points into network  |

**Value**

a two-column tibble with column *fid* representing the row index in *trkpts* to be replaced by the new geometry in *geometry* column. If *trkpts* and *barrier* do not spatially intersect and empty tibble is returned.

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|               |  |
|---------------|--|
| prt_shortpath | <i>Calculate the shortest path through a visibility network between two points</i> |
|---------------|--|

---

**Description**

Calculate the shortest path through a visibility network between two points

**Usage**

```
prt_shortpath(segs_tbl, vis_graph, blend = TRUE)
```

**Arguments**

|           |  |
|-----------|--|
| segs_tbl  | tbl from <code>get_barrier_segments()</code>           |
| vis_graph | sfnetwork from <code>prt_visgraph()</code>             |
| blend     | boolean whether to blend start/end points into network |

**Value**

*segs\_tbl* data frame with added geometry column for shortest path LINESTRING that connects the *start\_pt* and *end\_pt* coordinates

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|          |   |
|----------|---|
| prt_trim | <i>Trim tracks to start and end outside barrier</i> |
|----------|---|

---

**Description**

Trim tracks to start and end outside barrier

**Usage**

```
prt_trim(trkpts, barrier)
```

**Arguments**

|         |  |
|---------|--|
| trkpts  | Simple Feature points ('sf', 'sfc_POINT'/'sfc_MULTIPPOINT') that represent track points. Order is accepted as is and the bounding box of <i>trkpts</i> should be within the bounding box of the barrier polygon. |
| barrier | Simple Feature polygon ('sf', 'sfc_POLYGON'/'sfc_MULTIPOLYGON') representing the barrier feature. Should be the same barrier as supplied to the <code>prt_visgraph()</code> function.                            |

---

prt\_update\_points      *Update track points with fixed geometry*

---

### Description

Original geometry is updated in place and (currently) no record of those points that were updated is provided.

### Usage

```
prt_update_points(rrt_pts, trkpts)
```

### Arguments

|         |   |
|---------|---|
| rrt_pts | output from prt_reroute() or tibble with <i>rrt_idx</i> and <i>geometry</i> columns |
| trkpts  | original trkpts Simple Features Collection  |

### Value

trkpts with updated geometry

---

prt\_visgraph      *Create a visibility graph*

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### Description

Create a visibility graph

### Usage

```
prt_visgraph(
  barrier,
  buffer = 0,
  centroids = FALSE,
  centroid_limit = 1e+07,
  aug_points = NULL
)
```

### Arguments

|                |  |
|----------------|--|
| barrier        | simple feature 'POLYGON' or 'MULTIPOLYGON' that can be cast into 'POLYGON' |
| buffer         | integer specifying buffer distance for barrier                             |
| centroids      | logical whether to include centroids in the mesh                           |
| centroid_limit | integer minimum size (m <sup>2</sup> ) for adding centroid to triangles    |
| aug_points     | simple feature 'POINT' or 'MULTIPOINT' as additional nodes                 |

**Value**

SpatialLinesNetwork

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|                    |                           |
|--------------------|---------------------------|
| spatial_predicates | <i>Spatial predicates</i> |
|--------------------|---------------------------|

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**Description**

These are custom spatial predicate functions that are negated versions of the spatial predicates `st_within()`, `st-crosses()`, and `st_intersects`

**Usage**`not_crosses(x, y)``not_within(x, y)``not_intersects(x, y)`**Arguments**

`x, y` simple features.



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